FITEQ NEWSLETTER - SQILLER

Special Edition

FITEQ CHALLENGES TEQERS TO BECOME WORLD NUMBER ONE ON SQILLER

FITEQ is challenging all teqers to try become the Number One competitor in the world on the federation’s interactive app SQILLER, noting that it will help them improve their teqball skills during the global lockdown.
The active esport app was launched earlier this month, providing teqball enthusiasts from anywhere in the world with the platform to practice their teqball skills using only a ball and a mobile phone. The app enables users to compete in a variety of skill challenges against teqball legends such as Ronaldinho and Cafu, as well as battle other teqers from all over the world. It also offers opportunity to win precious products and prizes.

Current singles world number one and 3-times teqball World Champion, Ádám Blázsovics also recommends the app:

“SQILDER is a wonderful and modern tool for everybody who would like to become a pro teqball player or just want to develop their individual skills in an exciting environment with global football legends. Not only does it challenge the body but it also challenges the mind of the players as users face pressure in battles and high expectations in single while playing.”

During the COVID-19 pandemic, FITEQ is working hard to provide teqers with the opportunity to stay safe whilst staying active. SQILDER is helping teqers who are unable to play teqball due to the current restrictions by giving them the chance to practice and improve the skills needed to succeed in the sport.

SQILDER uses artificial intelligence, computer vision and machine learning technologies to analyse the player’s movement and ball trajectory to score how closely it matches the skill challenge on screen. The different challenges on the app allow teqers to target specific areas of their teqball game.

SQILDER is now available for download worldwide for iPhone 8 and above users.

For more information, visit the official website. 🌐

Download on the App Store