



# India's The Information Technology Rules **Transparency Report**

June 2025

Roblox provides this Transparency Report in accordance with Rule 4(1)(d) of the Information Technology (Intermediary Guidelines and Digital Media Ethics Code) Rules, 2021. The data covers the period June 1 -30 2025.

This report captures the details of grievance reports received, decisions taken, and proactive content moderation actions.

## Grievance Process

Roblox users can report grievances via details provided on the Grievance Officer - India page. Non-Roblox users seeking to report grievances in India can also access this page. Separately, users can report directly on the platform. We have a dedicated team of moderators to review and take appropriate action to address grievance reports.

## Content Moderation Practices

### Automated and Human Content Moderation

A combination of automated and human content moderation systems play a crucial role in enforcing our policies by proactively identifying and removing violative content. Content uploaded on the platform such as images undergo a comprehensive review process before it is published, while content such as voice-chat communications are assessed for policy violations in real-time.

Content not flagged for removal by automated systems is subject to human review when it's (1) reported by users, (2) reviewed for QA purposes, or (3) when our automated systems aren't sure what action should be taken. Content that meets any of these three conditions is sent to a human moderator to make the final decision.

### Enforcement Actions

Once a policy violation has been determined, we take action in accordance with our policies. The actions taken can vary based on the severity and impact of the violation, and they can include:

- Warnings
- Removing content
- Roblox account-level or feature-level restrictions
- Reporting users to relevant authorities in cases presenting an imminent risk of harm

In addition to considering the specific violation, we also take into account a user's historical use of the platform and whether they have repeatedly violated our policies. Repeated violations of our policies may increase the severity of the enforcement actions.

# June 2025 Data

**Table 1: Grievance reports received and actions taken**

The following data indicate the total number of reports received via our Grievance Officer - India channel as well as corresponding actions taken for the month.

<b>Category</b>	<b>Number of reports</b>	<b>Number of enforcement actions</b>
Child Exploitation	10	9
Illegal and Regulated Goods and Activities	7	6
Intellectual Property Violations	-	-
Discrimination, Slurs, and Hate Speech	23	23
Romantic and Sexual Content	56	53
Harassment	5	5
Misusing Roblox Systems	-	-
Political Figures and Entities	-	-
Profanity	8	8
Sharing Personal Information	5	5
Spam	2	2
Cheating and Scams	2	2
Directing Users Off-Platform	3	3
Violent Content and Gore	6	6
Suicide, Self Injury, and Harmful Behavior	-	-
Other	-	-
<b>Total</b>	<b>127</b>	<b>123</b>

**Table 2: Content moderation**

The following represents content moderation of our own initiative. It indicates global actions taken, not just actions related to content from India.

<b>Category</b>	<b>Total</b>
Proactive content moderation actions taken	<b>1,474,232</b>