

Overview

In coding, an **algorithm** are the steps to a task. Algorithms are made up of sequenced commands. A **sequence** is the order that commands are performed by a computer.



Instructions

In this activity kids will create an algorithm for Foosty the Snow Glitch to follow before he gets in trouble or melts!

- 1) Give the Foosty the Snow Glitch grid and algorithm worksheets to your kids.
- 2) Have your kids observe the grid to see where danger or obstacles are located. Foosty the Snow Glitch will need to avoid these squares.
- 3) Kids should circle the correct arrow for each step Foosty should take to create an algorithm.
- 4) Kids should pay attention to the sequence they would like Foosty to follow to get to the Finish line. There are multiple possibilities.
- 5) Have your kids share their algorithms with you. Ask them if they can think of other solutions and discuss how multiple algorithms can help Foosty the Snow Glitch.



Directions: Foosty the Snow Glitch is here to play! Find a safe route for Foosty before he gets into trouble or melts! Create an algorithm for the steps he should take on the next page.

START			Sun	
	Bonfire			
			Rain A A A A A A A A A A A A A A A A A A A	
	Town			
		Gracie		FINISH

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Directions: Create an algorithm for Foosty to follow. Circle the arrow you would like Foosty to move for each step below.



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